

Grameena Kreedegalu

NSS Wing, School of Graduate Studies, Jain University organised Grameena Kreedegalu for all degree students and teaching faculty at its campus. The main objective of the event is to spread awareness and involve students in childhood games of the yesteryear generations from the village side like tug-of war, Kho-Kho, Ludo, etc., which have lost its significance in today's era of computer and video games. The event was scheduled on 13 and 14 August 2015 for degree students and staff members.

The event was inaugurated by Dr. R Shanthi Iyer, Centre Head, SGS, Jain University. Several teams of students and staff members participated in all the games. Most of the games organized were team events like Kho-Kho, Tug- of War, Lagori etc., which focuses on the team work, understanding and unity within the team.

Ludo game is a board game for two to four players, in which the players race their four tokens from start to finish as the die rolls. Kho-Kho ranks as one of the most popular traditional sports in India. Like all Indian games, it is simple, inexpensive and enjoyable. It does, however, demand physical fitness, strength, speed and stamina, and a certain amount of ability. Dodging, feinting and bursts of controlled speed make this game quite thrilling. To catch by pursuit - to chase, rather than just run - is the capstone of Kho-Kho. The game develops qualities such as obedience, discipline, sportsmanship, and loyalty between team members. Indians love colors and its natural to show the love for colors in many ways.

Indian rangoli is a unique art work which is practiced throughout India. Hence a rangoli competition was organized to bring out the talents in girls. A cockfight is a blood sport between two roosters (cocks), or more accurately gamecocks, held in a ring called a cockpit. A game on similar lines- balloon blasting was organized where balloons were tied to legs of the participant. Each participant is expected to burst the balloon of their competitor while protecting their own and the one who remains with the balloon is declared as the winner of the game.

Lagori is a popular game of India involving a ball and a pile of flat stones, generally played between two teams in a large outdoor area. A member of one team throws a soft ball at a pile of stones to knock them over. The seekers then try to restore the pile of stones while the opposing team throws the ball at them. If the ball touches a seeker, he is out and his team continues without him. But a team member can always safeguard himself by touching the opposite team member before the ball hits him.

Tug of war is a sport that directly puts two or more teams against each other in a test of strength: teams pull on opposite ends of a rope, with the goal being to bring the rope a certain distance in one direction against the force of the opposing team's pull.

The event was a grand success and the students and the staff members enjoyed the evening to the maximum. Also the event saw an equal participation from both teaching and non-teaching staff. The event was a nice breakthrough for the students and staff alike from their busy academic schedule. This event also brought many staff members together who participated in the games as a team. Also as a post- Independence Day celebrations the event helped in taking forth the Independence Day mood and fervor among the staff members much beyond 15th August.